

# European Virtual Engineering Network: Company Questionnaire Results







#### Table 1: Country distribution

COUNTRY	N° COMPANIES
Austria	5
Belgium	6
Cyprus	1
Denmark	13
France	30
Germany	4
Greece	14
Ireland	8
Italy	13
Latvia	4
Norway	10
Netherlands	2
Portugal	1
Spain	22
Sweden	11
Switzerland	1
UK	11
TOTAL	156

• The survey included a total of 156 companies from 17 countries across Europe, with France and Spain providing the most feedback.

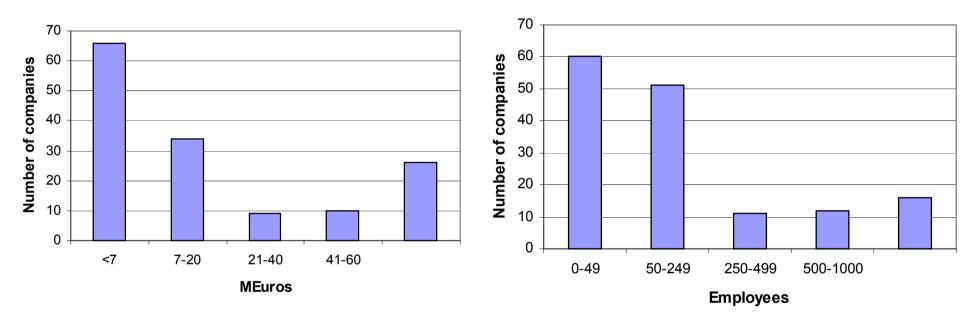


#### **Turnover and Employees**





2.2 EMPLOYEES

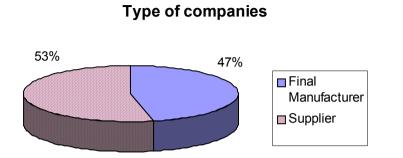


• The sample is deliberately biased towards SME's with almost 70% of the companies with a turnover below 20 MEuros and 74% with less than 250 employees.



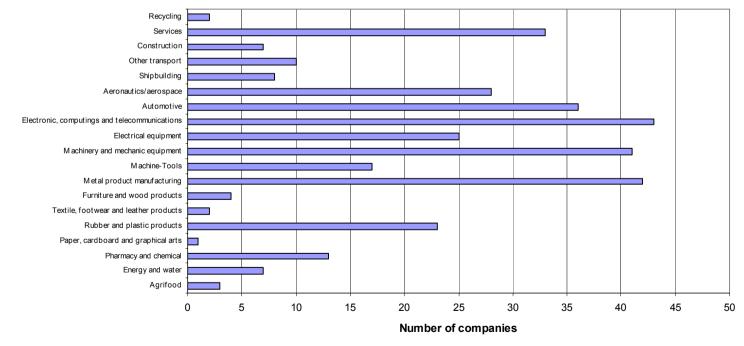


# **Company Activity**



The surveyed companies cover a broad range of sectors with service. aerospace, automotive. electronics, mechanical equipment, and metal product manufacturing industries as the highly most represented. The overall distribution shows a near (47:53) of companies classifying even split themselves as final manufacturers or suppliers.

Sector

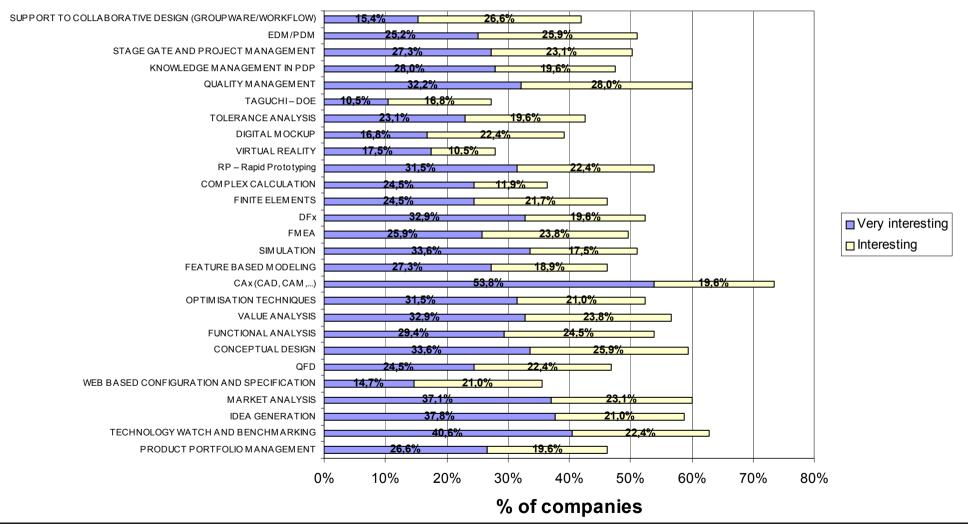


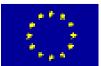






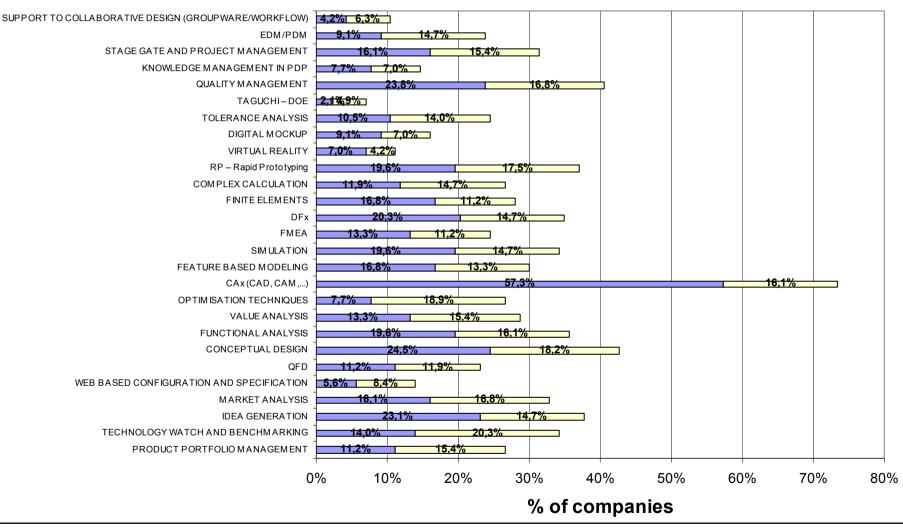
The companies showed a broad range of interest in technologies and tools. The most common was in CAx technologies with ~75% of the companies showing some interest.







• The use of the various technologies and tools was more limited than the interest shown. However the most common was again CAx with ~75& using the technology.





# **Technologies and Tools: Use Against Interest**

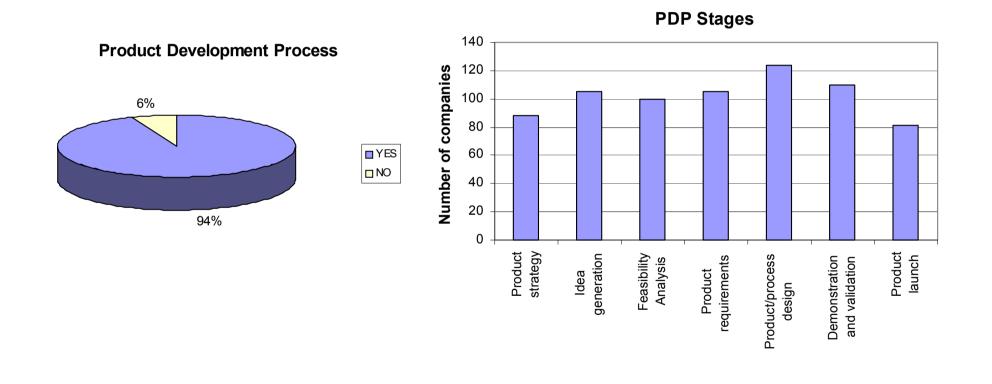
- SUPPORTTO COLLABORATIVE DESIGN (GROUPWARE/WORKFLOW) Almost exclusively is EDM/PDM interest in technolgies and STAGE GATE AND PROJECT MANAGEMENT tools greater than useage. KNOWLEDGEMANAGEMENT IN PDF QUALITYMANAGEMENT Only in CAx is the use TAGUCHI-DOE higher than their interest, TOLERANCEANALYSIS demonstrating the maturity DIGITAL MOCKUP of this technology. VIRTUAL REALITY RP-Rapid Prototyping COMPLEXCALCULATION FINITEFLEMENTS DFx 🕅 Use FMEA Interest SIMULATION FEATURE BASED MODELING CAx (CAD, CAM,...) **OPTIMISATION TECHNIQUES** VALUEANALYSIS FUNCTIONAL ANALYSIS CONCEPTUAL DESIGN QFD WEB BASED CONFIGURATION AND SPECIFICATION MARKETANALYSIS IDEA GENERATION TECHNOLOGY WATCH AND BENCHMARKING PRODUCTPORTFOLIOMANAGEMENT Level of Interest and Use

The European Commission Community Research Competitive and Sustainable Growth



#### Product Development Involvement

• Almost all the companies were involved in product development. With a very even distribution of companies involved across the whole of the product development process.

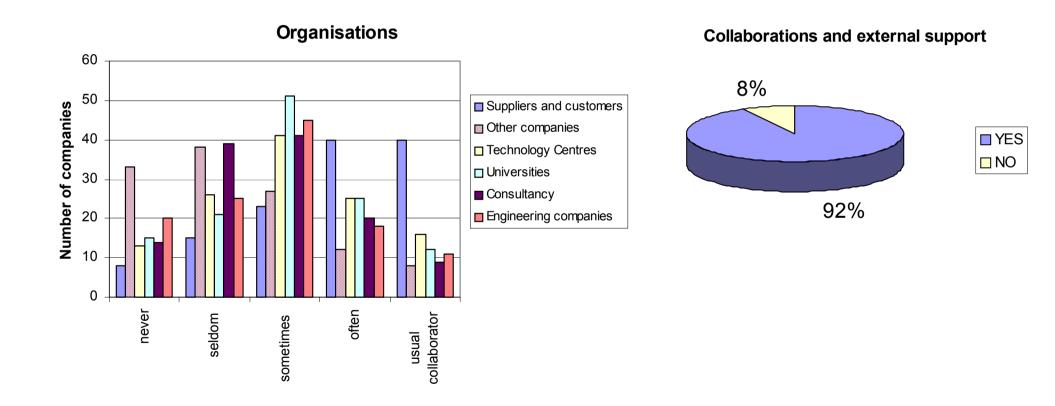






## **Collaboration and External Support**

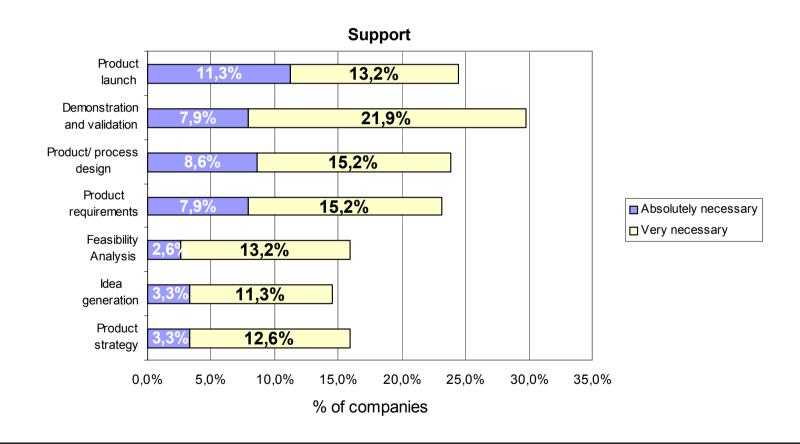
• Most of the companies contacted (92%) collaborate or receive support from external organisations in the Product Development Process, with the most common collaborator being suppliers







Validation / demonstration and product launch were the two main areas indicated by the companies that required support. However in at least 4 stages of the product development process from requirements management through to product launch well over 20% of the companies thought support a necessity.







• Clearly test and simulations are the services supporting the PDP that the companies contacted use most, while consulting services is only considered absolutely necessary for 4% of the sample

